## A Universal Three-Angle Basis for Rotational Kinematic Analysis, Simulation and Control

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THE subject Note contains two errors. These have been I brought to the authors attention by Carl Grubin<sup>1</sup> and Thomas R. Kane.<sup>2</sup> First, Eq. (2) should read

$$vec(A) = \sin \alpha x \tag{2}$$

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Secondly, Eq. (10) is based on the assumption that the Euler axis of the rotation is in the body-fixed coordinate system. This is not true, hence, Eqs. (10-13) are incorrect. If the ω vector is parallel to a vector fixed in the body coordinate system, then the results presented are correct. This special case includes the constant body rate case. In this case, Eqs. (14-19) are correct and can be used for three-axis control, but not (in general) for the integration of the motion. The correct equations<sup>3</sup> for the derivative of the Euler axis disrection cosines are singular for rotations of multiples of 180° of total rotation angle.

## References

<sup>1</sup> Grubin, C., private communication, Nov. 13, 1972, Hughes Aircraft Co., Culver City, Calif.

<sup>2</sup> Kane, T. R., private communication, Jan. 18, 1973, Stanford

Univ., Stanford, Calif.

<sup>3</sup> Grubin, C., "Derivation of the Quaternion Scheme via the Euler Axis and Angle," Journal of Spacecraft and Rockets, Vol. 7, No. 10, Oct. 1970, pp. 1261-1263.